

# Summer School on Designing Serious Games 2022

5–9 September 2022, in Rotkreuz,  
Lucerne (Switzerland)

FH Zentralschweiz



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## Exploring different game genres and mechanics for serious games.

- Place: preferably on Campus in Rotkreuz, Switzerland. If the Corona-situation does not allow classroom teaching the summer school will be held online. The decision will be made in June 2022.
- Target group: Bachelor students in Game Design, Game Development, IT / Business IT or similar subject
- Language of instruction: English
- Costs: no tuition fee. International students pay for their own travel, accommodation and meals.
- More information and registration [online](#).

We look forward to receiving your applications by 15 May 2022 at the latest.

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Computer Science and  
Information Technology**  
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